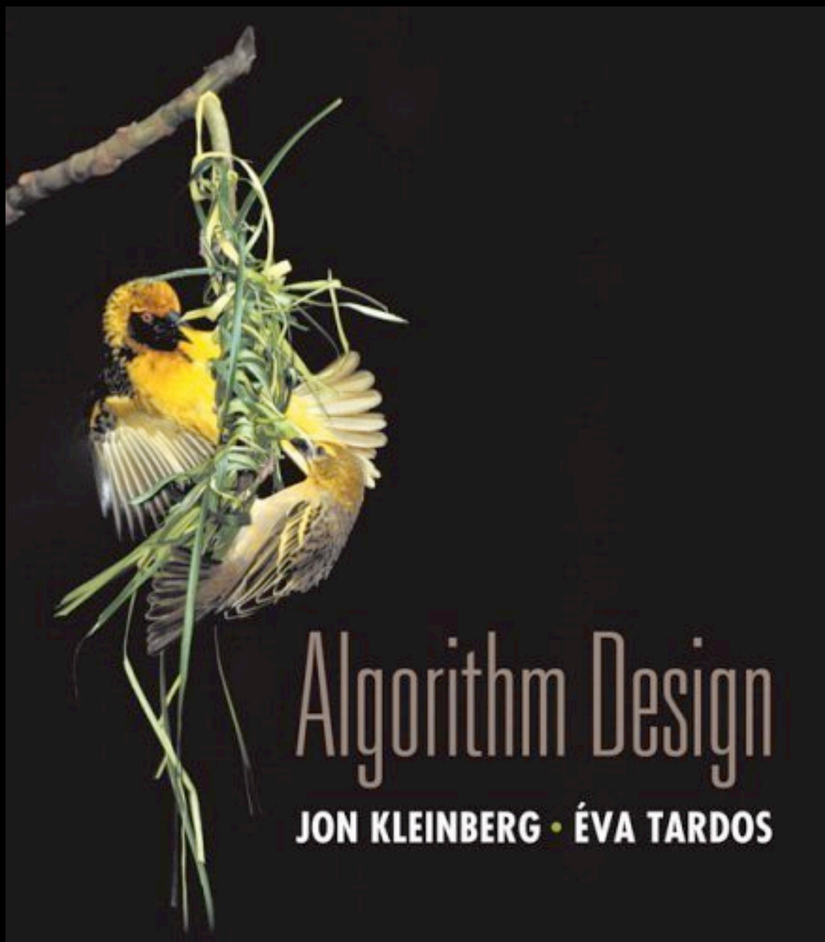


Chapter 11

Approximation Algorithms

Slides by Kevin Wayne.

11.1 Load Balancing

Load Balancing

Input. m identical machines; n jobs, job j has processing time t_j.

- Job j must run contiguously on one machine.
- A machine can process at most one job at a time.

Def. Let J(i) be the subset of jobs assigned to machine i. The load of machine i is $L_i = \Sigma_{j \in J(i)} t_j$.

Def. The makespan is the maximum load on any machine $L = \max_i L_i$.

Load balancing. Assign each job to a machine to minimize makespan.

Load Balancing: List Scheduling

List-scheduling algorithm.

- Consider n jobs in some fixed order.
- Assign job j to machine whose load is smallest so far.

```
List-Scheduling(m, n, t1,t2,…,tn) {
   for i = 1 to m {
      Li ← 0          ← load on machine i
      J(i) ← φ        ← jobs assigned to machine i
   }

   for j = 1 to n {
      i = argmink Lk          ← machine i has smallest load
      J(i) ← J(i) ∪ {j}       ← assign job j to machine i
      Li ← Li + tj            ← update load of machine i
   }
   return J(1), …, J(m)
}
```

Implementation. O(n log m) using a priority queue.

Load Balancing: List Scheduling Analysis

Theorem. [Graham, 1966] Greedy algorithm is a 2-approximation.

- First worst-case analysis of an approximation algorithm.
- Need to compare resulting solution with optimal makespan L*.

Lemma 1. The optimal makespan $L^* \geq \max_j t_j$.

Pf. Some machine must process the most time-consuming job. ▪

Lemma 2. The optimal makespan $L^* \geq \frac{1}{m} \sum_j t_j$.

Pf.

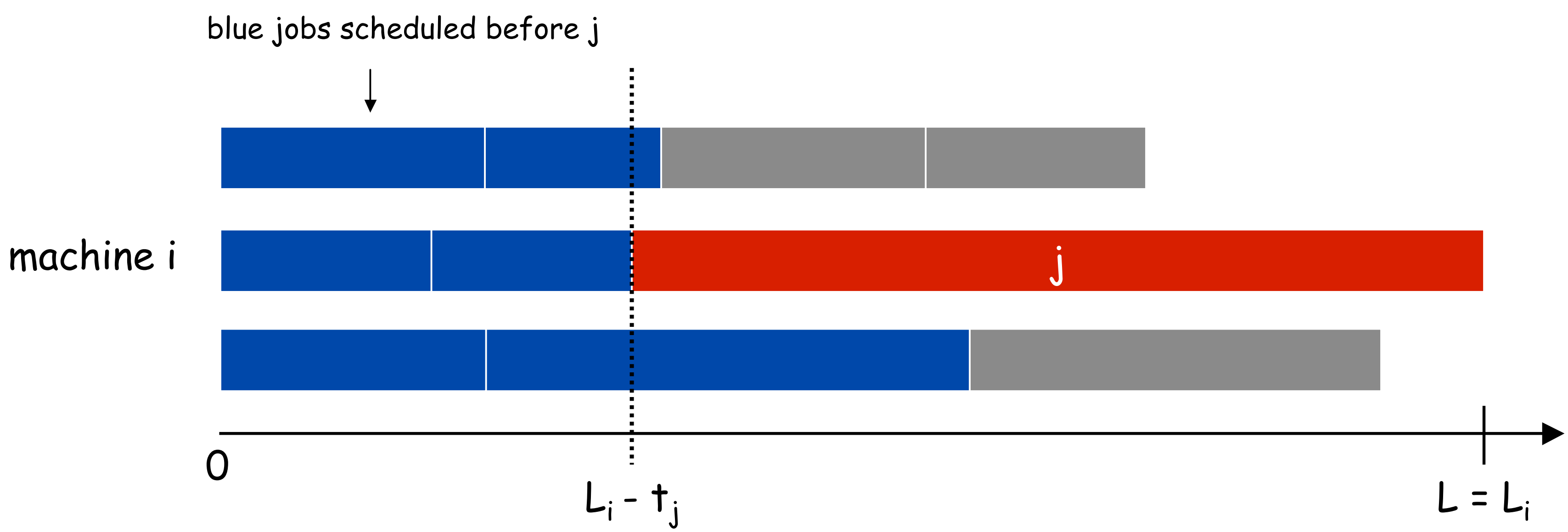
- The total processing time is $\Sigma_j t_j$.
- One of m machines must do at least a 1/m fraction of total work. ▪

Load Balancing: List Scheduling Analysis

Theorem. Greedy algorithm is a 2-approximation.

Pf. Consider load L_i of bottleneck machine i.

- Let j be last job scheduled on machine i.
- When job j assigned to machine i, i had smallest load. Its load before assignment is $L_i - t_j \Rightarrow L_i - t_j \le L_k$ for all $1 \le k \le m$.



Load Balancing: List Scheduling Analysis

Theorem. Greedy algorithm is a 2-approximation.

Pf. Consider load L_i of bottleneck machine i.

- Let j be last job scheduled on machine i.
- When job j assigned to machine i, i had smallest load. Its load before assignment is $L_i - t_j \Rightarrow L_i - t_j \leq L_k$ for all $1 \leq k \leq m$.
- Sum inequalities over all k and divide by m:

$$\begin{aligned} L_i - t_j &\leq \tfrac{1}{m} \textstyle\sum_k L_k \\ &= \tfrac{1}{m} \textstyle\sum_k t_k \\ \text{Lemma 1} \longrightarrow \quad &\leq L^* \end{aligned}$$

- Now $L_i = \underbrace{(L_i - t_j)}_{\leq L^*} + \underbrace{t_j}_{\leq L^*} \leq 2L^*$. ▪

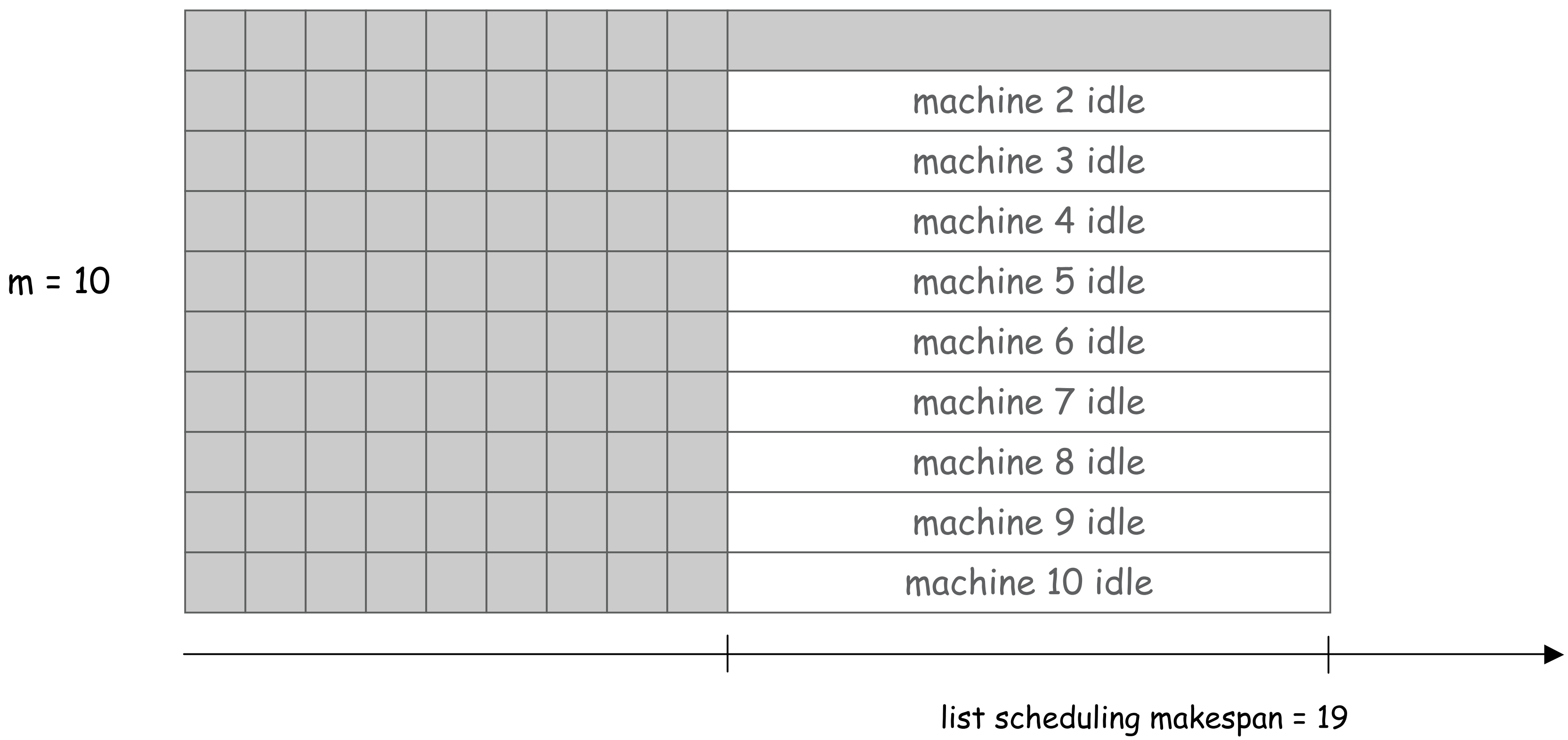
Lemma 2

Load Balancing: List Scheduling Analysis

Q. Is our analysis tight?

A. Essentially yes.

Ex: m machines, m(m-1) jobs length 1 jobs, one job of length m



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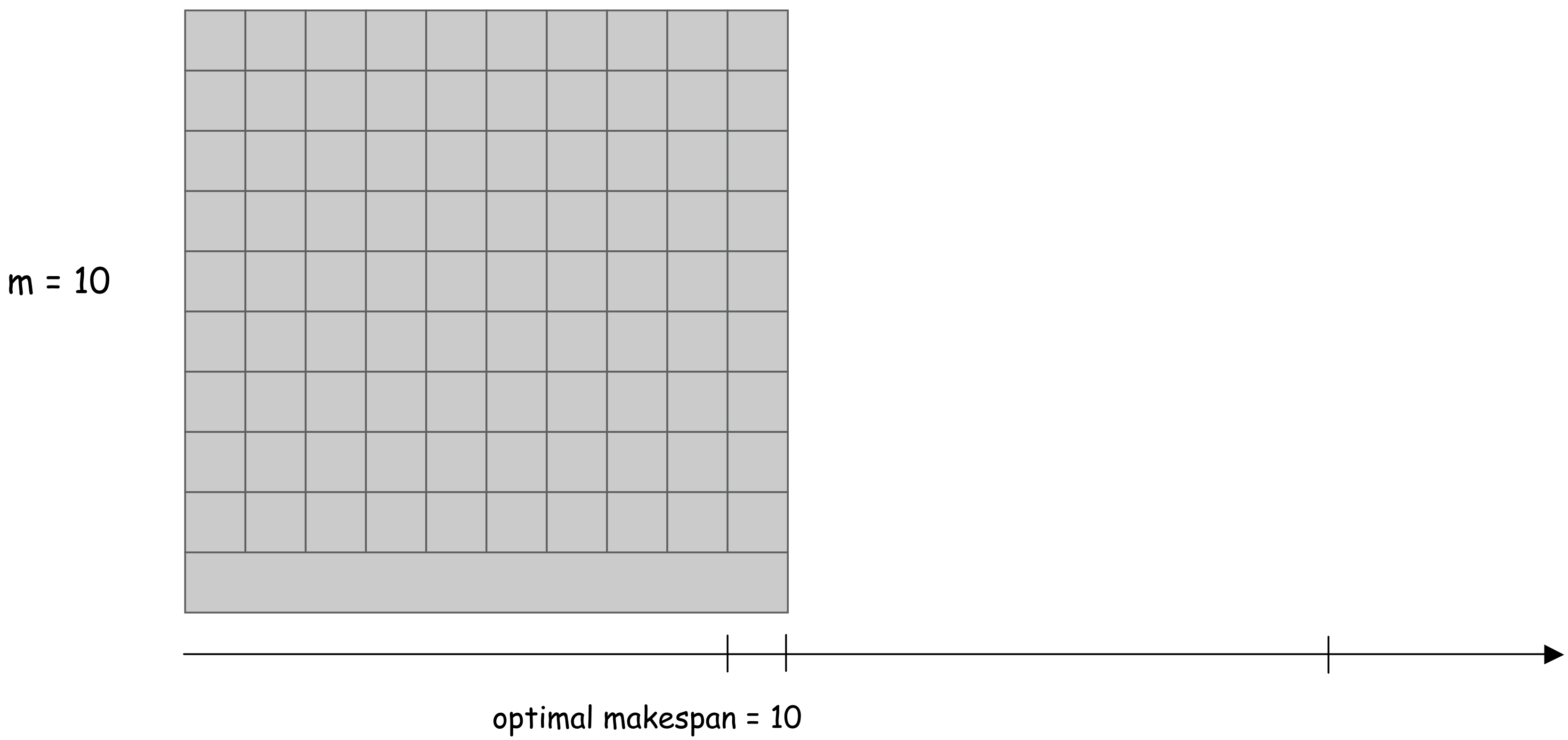


Load Balancing: LPT Rule

Longest processing time (LPT). Sort n jobs in descending order of processing time, and then run list scheduling algorithm.

```
LPT-List-Scheduling(m, n, t1,t2,…,tn) {
   Sort jobs so that t1 ≥ t2 ≥  … ≥ tn

   for i = 1 to m {
      Li ← 0              ← load on machine i
      J(i) ← φ            ← jobs assigned to machine i
   }

   for j = 1 to n {
      i = argmink Lk             ← machine i has smallest load
      J(i) ← J(i) ∪ {j}          ← assign job j to machine i
      Li ← Li + tj               ← update load of machine i
   }
   return J(1), …, J(m)
}
```

Load Balancing: LPT Rule

Observation. If at most m jobs, then list-scheduling is optimal.
Pf. Each job put on its own machine. ▪

Lemma 3. If there are more than m jobs, $L^* \geq 2\, t_{m+1}$.
Pf.

- Consider first m+1 jobs $t_1, \ldots, t_{m+1}$.
- Since the t_i's are in descending order, each takes at least t_{m+1} time.
- There are m+1 jobs and m machines, so by pigeonhole principle, at least one machine gets two jobs. ▪

Theorem. LPT rule is a 3/2 approximation algorithm.
Pf. Same basic approach as for list scheduling.

$$L_i \;=\; \underbrace{(L_i - t_j)}_{\leq\, L^*} \;+\; \underbrace{t_j}_{\leq\, \frac{1}{2}L^*} \;\leq\; \tfrac{3}{2} L^* . \qquad ▪$$

Lemma 3
(by observation, can assume number of jobs > m)

Load Balancing: LPT Rule

Q. Is our 3/2 analysis tight?
A. No.

Theorem. [Graham, 1969] LPT rule is a 4/3-approximation.
Pf. More sophisticated analysis of same algorithm.

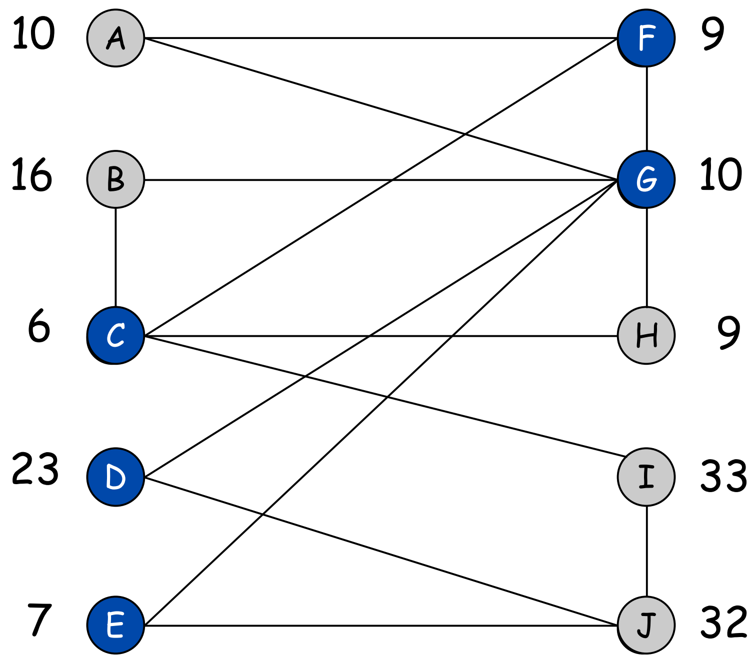
Q. Is Graham's 4/3 analysis tight?
A. Essentially yes.

Ex: m machines, n = 2m+1 jobs, 2 jobs of length m+1, m+2, …, 2m-1 and one job of length m.

11.6 LP Rounding: Vertex Cover

Weighted Vertex Cover

Weighted vertex cover. Given an undirected graph $G = (V, E)$ with vertex weights $w_i \geq 0$, find a minimum weight subset of nodes S such that every edge is incident to at least one vertex in S.



total weight = 55

Weighted Vertex Cover: IP Formulation

Weighted vertex cover. Given an undirected graph $G = (V, E)$ with vertex weights $w_i \geq 0$, find a minimum weight subset of nodes S such that every edge is incident to at least one vertex in S.

Integer programming formulation.

- Model inclusion of each vertex i using a 0/1 variable x_i.

$$x_i = \begin{cases} 0 & \text{if vertex } i \text{ is not in vertex cover} \\ 1 & \text{if vertex } i \text{ is in vertex cover} \end{cases}$$

  Vertex covers in 1-1 correspondence with 0/1 assignments:
  $S = \{i \in V : x_i = 1\}$

- Objective function: maximize $\Sigma_i w_i x_i$.

- Must take either i or j: $x_i + x_j \geq 1$.

Weighted Vertex Cover: IP Formulation

Weighted vertex cover. Integer programming formulation.

$$
\begin{array}{llll}
(ILP) \ \min & \sum_{i \in V} w_i \, x_i & & \\
\text{s. t.} & x_i + x_j & \geq \ 1 & (i,j) \in E \\
& x_i & \in \ \{0,1\} & i \in V
\end{array}
$$

Observation. If x^* is optimal solution to (ILP), then $S = \{i \in V : x^*_i = 1\}$ is a min weight vertex cover.

Integer Programming

INTEGER-PROGRAMMING. Given integers a_{ij} and b_i, find integers x_j that satisfy:

$$\begin{array}{rrcl} \max & c^t x & & \\ \text{s. t.} & Ax & \geq & b \\ & x & & \text{integral} \end{array}$$

$$\begin{array}{rcll} \sum_{j=1}^{n} a_{ij} x_j & \geq & b_i & 1 \leq i \leq m \\ x_j & \geq & 0 & 1 \leq j \leq n \\ x_j & & \text{integral} & 1 \leq j \leq n \end{array}$$

Observation. Vertex cover formulation proves that integer programming is NP-hard search problem.

even if all coefficients are 0/1 and at most two variables per inequality

Linear Programming

Linear programming. Max/min linear objective function subject to linear inequalities.

- Input: integers c_j, b_i, a_{ij} .
- Output: real numbers x_j.

$$
\begin{array}{lllll}
(P) & \max & c^t x & & \\
 & \text{s.t.} & Ax & \geq & b \\
 & & x & \geq & 0
\end{array}
$$

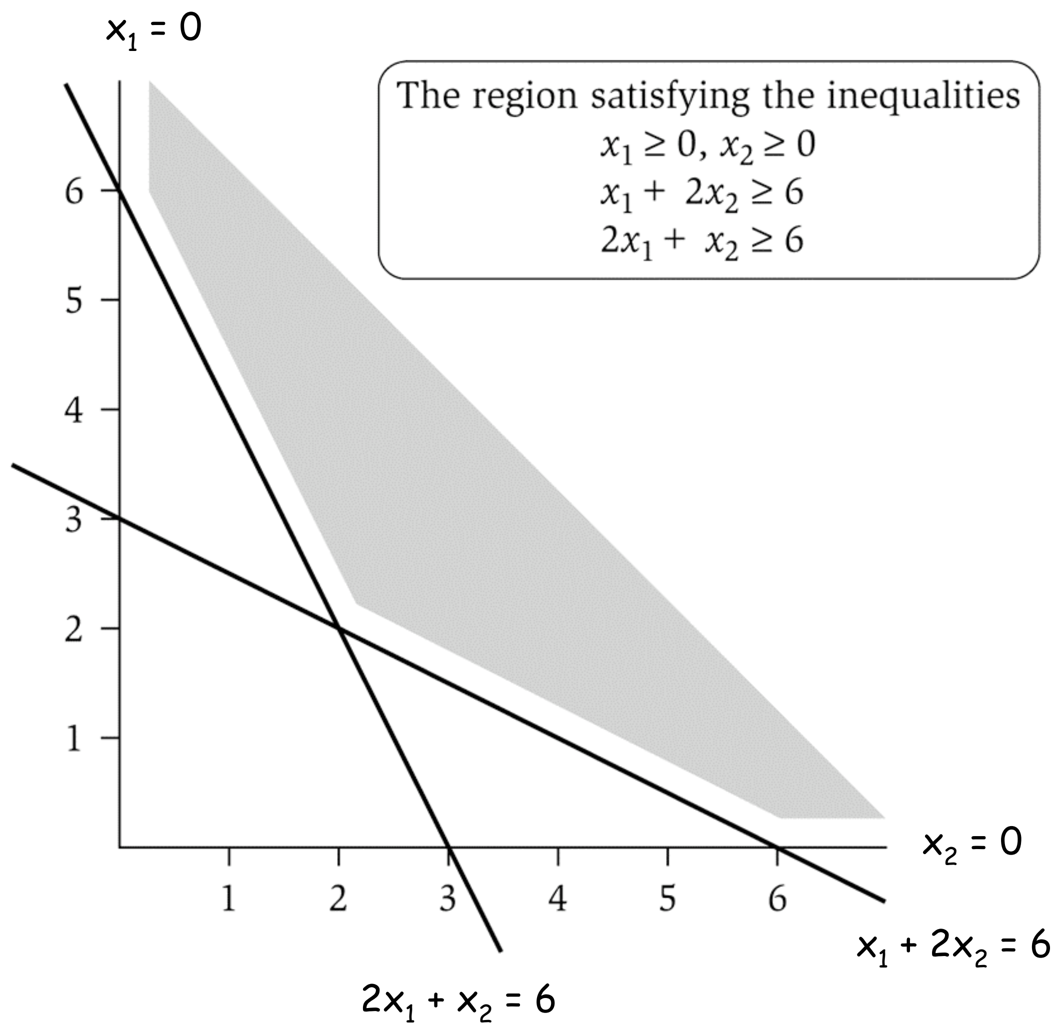
$$
\begin{array}{llllll}
(P) & \max & \sum_{j=1}^{n} c_j x_j & & & \\
 & \text{s.t.} & \sum_{j=1}^{n} a_{ij} x_j & \geq & b_i & 1 \leq i \leq m \\
 & & x_j & \geq & 0 & 1 \leq j \leq n
\end{array}
$$

Linear. No x^2, xy, $\arccos(x)$, $x(1-x)$, etc.

Simplex algorithm. [Dantzig 1947] Can solve LP in practice.
Ellipsoid algorithm. [Khachian 1979] Can solve LP in poly-time.

LP Feasible Region

LP geometry in 2D.



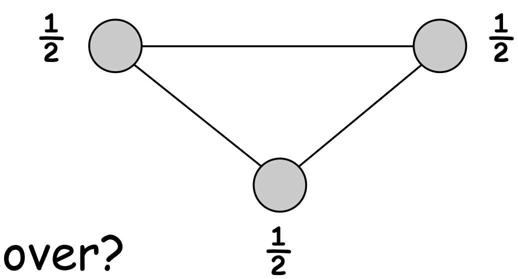
Weighted Vertex Cover: LP Relaxation

Weighted vertex cover. Linear programming formulation.

$$
\begin{array}{llcll}
(LP)\ \min & \sum_{i \in V} w_i\, x_i & & & \\
\text{s.t.} & x_i + x_j & \geq & 1 & (i,j) \in E \\
 & x_i & \geq & 0 & i \in V
\end{array}
$$

Observation. Optimal value of (LP) is $\leq$ optimal value of (ILP).
Pf. LP has fewer constraints.

Note. LP is not equivalent to vertex cover.



Q. How can solving LP help us find a small vertex cover?
A. Solve LP and round fractional values.

Weighted Vertex Cover

Theorem. If x^* is optimal solution to (LP), then $S = \{i \in V : x^*_i \geq \frac{1}{2}\}$ is a vertex cover whose weight is at most twice the min possible weight.

Pf. [S is a vertex cover]

- Consider an edge $(i, j) \in E$.
- Since $x^*_i + x^*_j \geq 1$, either $x^*_i \geq \frac{1}{2}$ or $x^*_j \geq \frac{1}{2}$ $\Rightarrow$ (i, j) covered.

Pf. [S has desired cost]

- Let S^* be optimal vertex cover. Then

$$\sum_{i \in S^*} w_i \underset{\substack{\uparrow \\ \text{LP is a relaxation}}}{\geq} \sum_{i \in S} w_i x_i^* \underset{\substack{\uparrow \\ x^*_i \geq \frac{1}{2}}}{\geq} \frac{1}{2} \sum_{i \in S} w_i$$

Weighted Vertex Cover

Theorem. 2-approximation algorithm for weighted vertex cover.

Theorem. [Dinur-Safra 2001] If $P \neq NP$, then no ρ-approximation for $\rho < 1.3607$, even with unit weights.

$10\sqrt{5} - 21$

Open research problem. Close the gap.

11.8 Knapsack Problem

Polynomial Time Approximation Scheme

PTAS. $(1 + \varepsilon)$-approximation algorithm for any constant $\varepsilon > 0$.

- Load balancing. [Hochbaum-Shmoys 1987]
- Euclidean TSP. [Arora 1996]

Consequence. PTAS produces arbitrarily high quality solution, but trades off accuracy for time.

This section. PTAS for knapsack problem via rounding and scaling.

Knapsack Problem

Knapsack problem.

- Given n objects and a "knapsack."
- Item i has value $v_i > 0$ and weighs $w_i > 0$. ← we'll assume $w_i \le W$
- Knapsack can carry weight up to W.
- Goal: fill knapsack so as to maximize total value.

Ex: { 3, 4 } has value 40.

W = 11

Item	Value	Weight
1	1	1
2	6	2
3	18	5
4	22	6
5	28	7

Knapsack is NP-Complete

KNAPSACK: Given a finite set X, nonnegative weights w_i, nonnegative values v_i, a weight limit W, and a target value V, is there a subset $S \subseteq X$ such that:

$$\sum_{i \in S} w_i \leq W$$
$$\sum_{i \in S} v_i \geq V$$

SUBSET-SUM: Given a finite set X, nonnegative values u_i, and an integer U, is there a subset $S \subseteq X$ whose elements sum to exactly U?

Claim. SUBSET-SUM $\leq_P$ KNAPSACK.

Pf. Given instance $(u_1, \ldots, u_n, U)$ of SUBSET-SUM, create KNAPSACK instance:

$$v_i = w_i = u_i \qquad \sum_{i \in S} u_i \leq U$$
$$V = W = U \qquad \sum_{i \in S} u_i \geq U$$

Knapsack Problem: Dynamic Programming 1

Def. OPT(i, w) = max value subset of items 1,..., i with weight limit w.

- Case 1: OPT does not select item i.
  - OPT selects best of 1, …, i–1 using up to weight limit w
- Case 2: OPT selects item i.
  - new weight limit = w – w_i
  - OPT selects best of 1, …, i–1 using up to weight limit w – w_i

$$OPT(i,w) = \begin{cases} 0 & \text{if } i = 0 \\ OPT(i-1,w) & \text{if } w_i > w \\ \max\{\, OPT(i-1,w),\;\; v_i + OPT(i-1, w-w_i) \,\} & \text{otherwise} \end{cases}$$

Running time. O(n W).

- W = weight limit.
- Not polynomial in input size!

Knapsack Problem: Dynamic Programming II

Def. OPT(i, v) = min weight subset of items 1, …, i that yields value exactly v.

- Case 1: OPT does not select item i.
  - OPT selects best of 1, …, i-1 that achieves exactly value v
- Case 2: OPT selects item i.
  - consumes weight w_i, new value needed = $v - v_i$
  - OPT selects best of 1, …, i-1 that achieves exactly value v

$$OPT(i,v) = \begin{cases} 0 & \text{if } v = 0 \\ \infty & \text{if } i = 0,\ v > 0 \\ OPT(i-1, v) & \text{if } v_i > v \\ \min\left\{ OPT(i-1, v),\ \ w_i + OPT(i-1, v - v_i) \right\} & \text{otherwise} \end{cases}$$

$V^* \le n\, v_{max}$

Running time. $O(n\, V^*) = O(n^2\, v_{max})$.

- V^* = optimal value = maximum v such that $OPT(n, v) \le W$.
- Not polynomial in input size!

Knapsack: FPTAS

Intuition for approximation algorithm.

- Round all values up to lie in smaller range.
- Run dynamic programming algorithm on rounded instance.
- Return optimal items in rounded instance.

Item	Value	Weight
1	934,221	1
2	5,956,342	2
3	17,810,013	5
4	21,217,800	6
5	27,343,199	7

W = 11

original instance

Item	Value	Weight
1	1	1
2	6	2
3	18	5
4	22	6
5	28	7

W = 11

rounded instance

Knapsack: FPTAS

Knapsack FPTAS. Round up all values: $\bar{v}_i = \left\lceil \frac{v_i}{\theta} \right\rceil \theta, \quad \hat{v}_i = \left\lceil \frac{v_i}{\theta} \right\rceil$

- v_{max} = largest value in original instance
- ε = precision parameter
- θ = scaling factor = $\varepsilon\, v_{max} / n$

Observation. Optimal solution to problems with $\bar{v}$ or $\hat{v}$ are equivalent.

Intuition. $\bar{v}$ close to v so optimal solution using $\bar{v}$ is nearly optimal; $\hat{v}$ small and integral so dynamic programming algorithm is fast.

Running time. $O(n^3 / \varepsilon)$.

- Dynamic program II running time is $O(n^2\, \hat{v}_{\max})$, where

$$\hat{v}_{\max} = \left\lceil \frac{v_{\max}}{\theta} \right\rceil = \left\lceil \frac{n}{\varepsilon} \right\rceil$$

Knapsack: FPTAS

Knapsack FPTAS. Round up all values: $\bar{v}_i = \left\lceil \frac{v_i}{\theta} \right\rceil \theta$

Theorem. If S is solution found by our algorithm and S* is any other feasible solution then $(1+\varepsilon) \sum_{i \in S} v_i \geq \sum_{i \in S^*} v_i$

Pf. Let S* be any feasible solution satisfying weight constraint.

$$\begin{aligned}
\sum_{i \in S^*} v_i &\leq \sum_{i \in S^*} \bar{v}_i && \text{always round up} \\
&\leq \sum_{i \in S} \bar{v}_i && \text{solve rounded instance optimally} \\
&\leq \sum_{i \in S} (v_i + \theta) && \text{never round up by more than } \theta \\
&\leq \sum_{i \in S} v_i + n\theta && |S| \leq n \\
&\leq (1+\varepsilon) \sum_{i \in S} v_i && n\theta = \varepsilon\, v_{max},\ \ v_{max} \leq \Sigma_{i \in S}\, v_i
\end{aligned}$$

DP alg can take v_{max}